

# MVTX Fake Hit Rate Update

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# Motivation

- **Goals:**

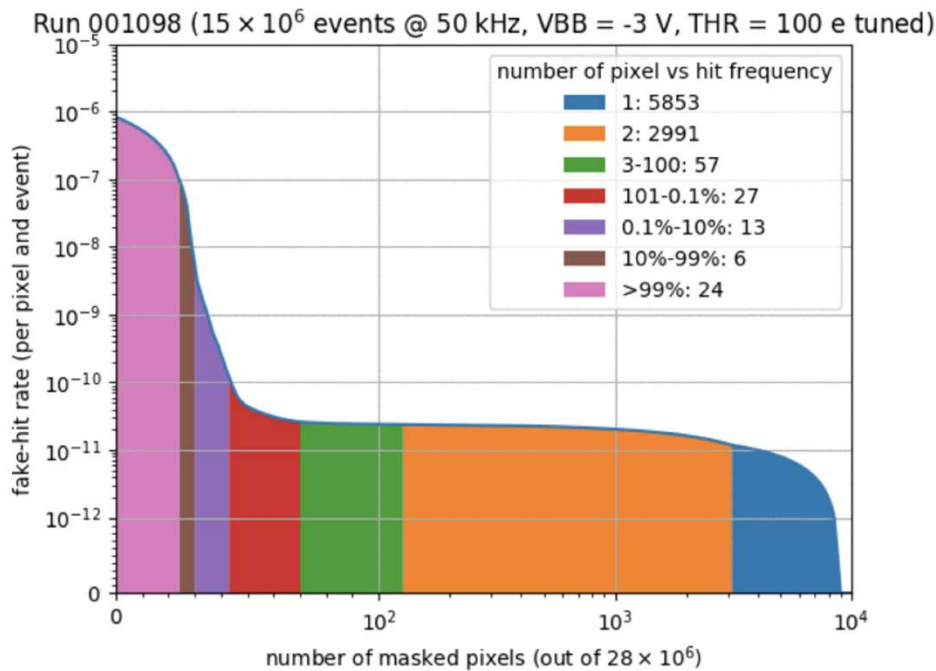
- Compare this year's fake hit rate to last years noisy pixel mask.
- Determine optimal new fake hit mask that prioritizes physics performance.
- Using cosmic runs (without mask applied) from May 15th, 2024.

Run Number	Trigger Rate [kHz]	Number of stobes
42640	101	$5.3 \times 10^7$
42641	44	$2.9 \times 10^7$

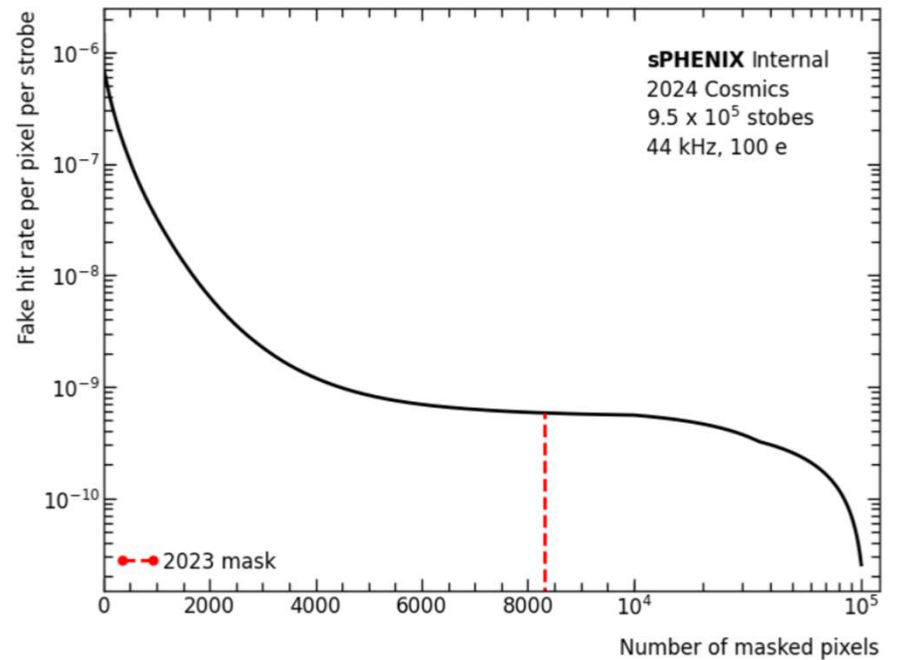
**Table 1:** Cosmic runs used and corresponding trigger rates and number of stobes

# Status

- Trigger ramping period has been successfully suppressed in analysis (see back up)
- Initial results showing the fake hit rate as a function of # of masked pixels from  $9 \times 10^5$  strobes.



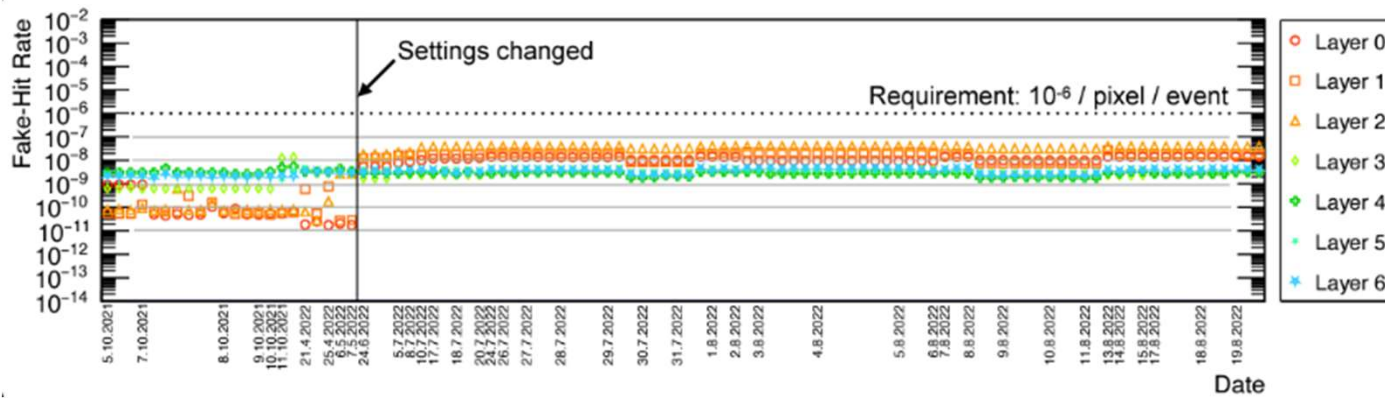
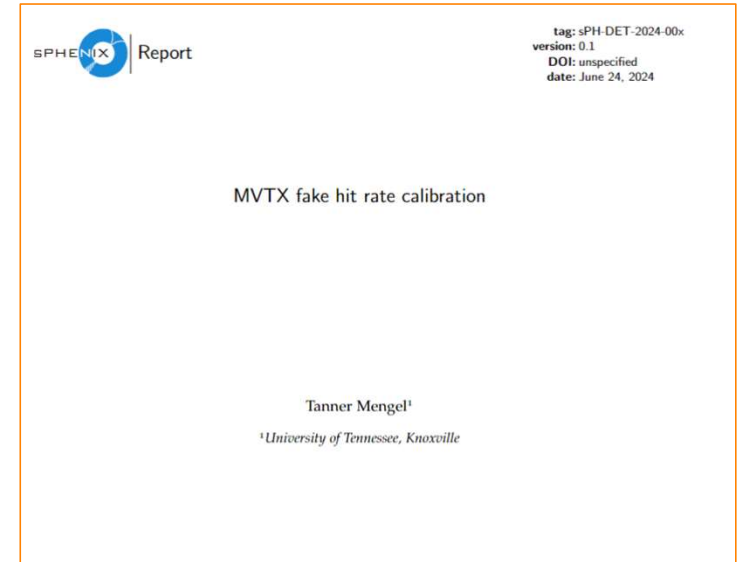
**Fake hit rate for ITS**



**Fake hit rate vs number of masked pixels**

# Moving forward

- Analysis note shell exists [here](#).
  - This is a work in progress. Please email me any questions
- GitHub repo available [here](#).
- **Need to look at fake hit rate for each layer**
- **Also want to look into percentage that certain pixel's fire**
- **Optimize FHR mask for physics performance?**



**ITS FHR threshold for each layer (optimized for physics performance rather than data rate suppression)**

Back up

# Generating Pixel Masks

- Json pixel maps can be generated using the resulting TTree file and this macro:
- More details in GitHub repo.

## Generating Pixel Masks

To generate a json file with the pixel mask, you can use the `MakeJsonHotPixelMap.C` macro in the `MvtxCalibration/macros` directory. This macro will read the output file from the fake hit rate analysis and generate a json file with the pixel mask. The macro takes the following arguments:

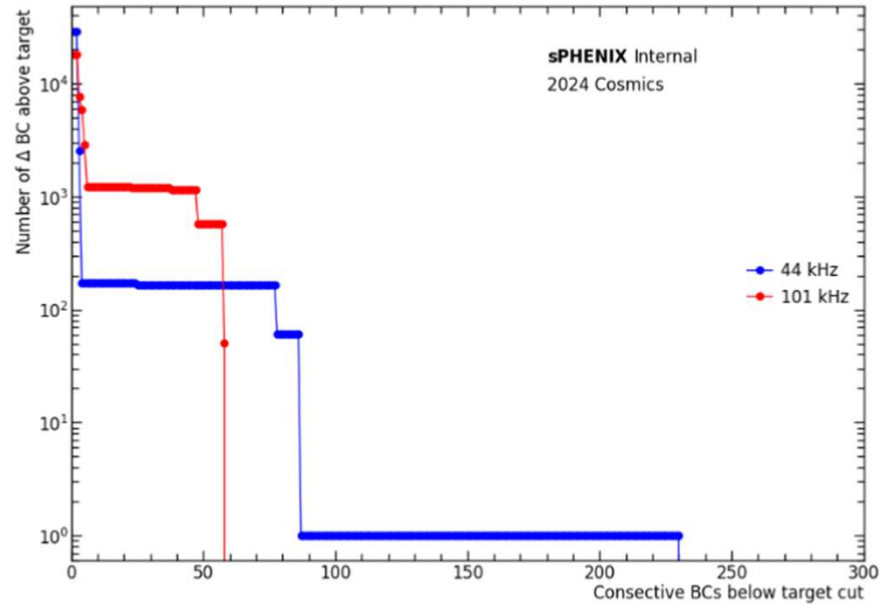
- `calibration_file` : Output file from the fake hit rate analysis
- `target_threshold` : Target threshold for fake hit rate

The macro can be run using the following command:

```
root -l -b -q 'MakeJsonHotPixelMap.C("output.root", 10e-8)'
```

# Trigger Ramp cut

- When the  $\Delta\text{BCO}$  is less than or equal to this target increment for longer than 300 consecutive strobes, the trigger ramp period is considered over, and the fake hit analysis begins
- The value 300 was selected based off when all the strobes that were longer than expected can be removed from the analysis



Trigger ramp cut efficiency