

TPC

40 vs 60 layers

Carlos (SBU)

Tune for 40 layers at macro level

Green lines are the changes needed

```
--- a/macros/g4simulations/G4_SvtX_maps_ladders+intt_ladders+tpc_KalmanPatRec.C
+++ b/macros/g4simulations/G4_SvtX_maps_ladders+intt_ladders+tpc_KalmanPatRec.C
@@ -2,7 +2,7 @@
```

```
const int n_maps_layer = 3;
const int n_intt_layer = 4; // must be 0-4, setting this to zero will remove the INTT completely, n < 4 gives you the first n layers
-const int n_gas_layer = 60;
+const int n_gas_layer = 40;
double inner_cage_radius = 20.;
```

```
int Max_si_layer = n_maps_layer + n_intt_layer + n_gas_layer;
@@ -211,14 +211,8 @@ void SvtX_Cells(int verbosity = 0)
}
```

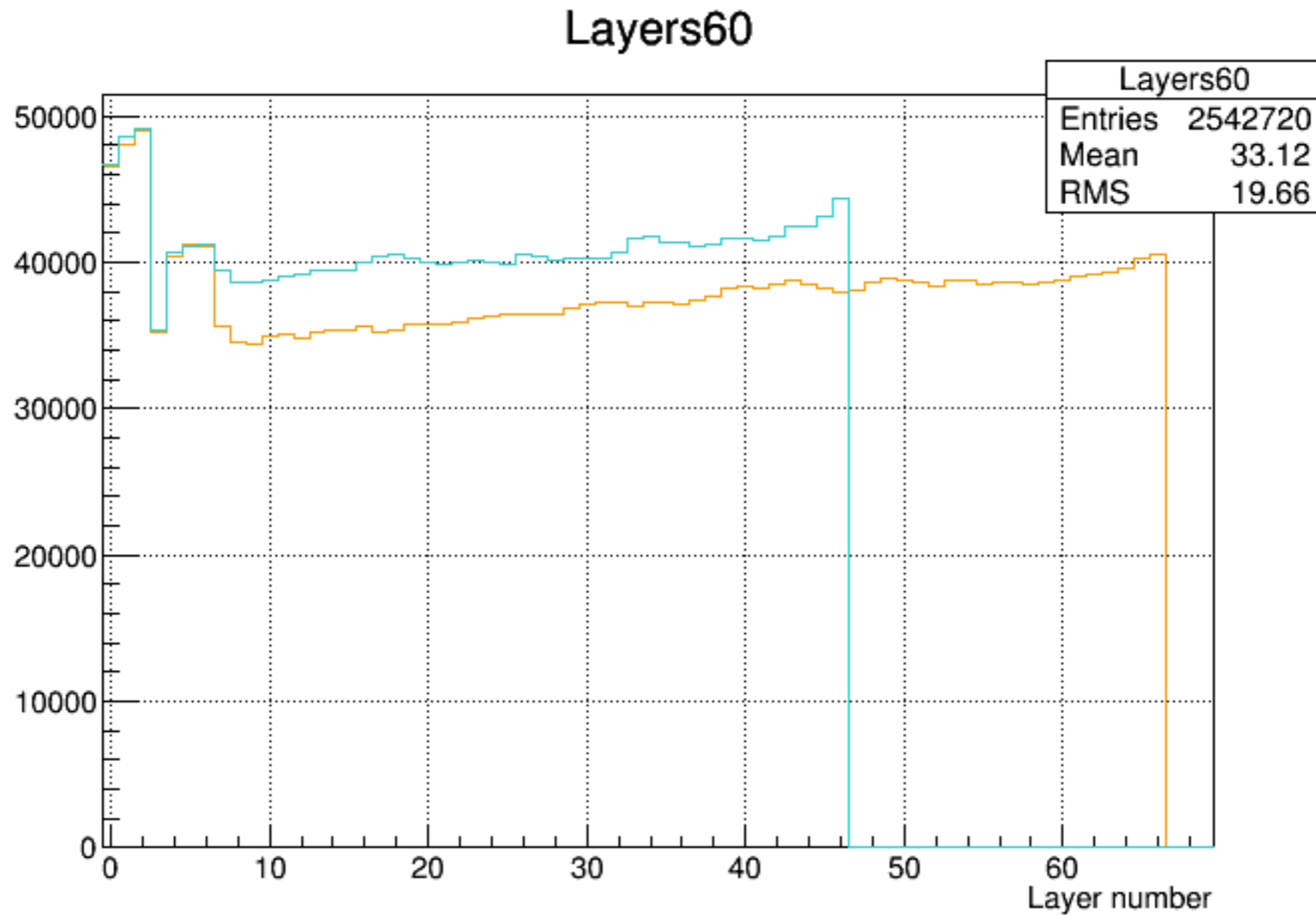
```
// TPC cells
- double diffusion = 0.0057; //0.012: Ne(96%),CF4, etc mm/sqrt(cm) 0.0057: by Alan
- double electrons_per_kev = 38.;//28., 38.;
-
- // tpc_cell_x is the TPC pad size. The actual hit resolution depends not only on this pad size but also on the diffusion in the gas and amplification step
- double tpc_cell_x = 0.12;
- // tpc_cell_y is the z "bin" size. It is approximately the z resolution * sqrt(12)
- // eventually this will be replaced with an actual simulation of timing amplitude.
- double tpc_cell_y = 0.17;
+ double tpc_cell_x = 0.12*0.5;
+ double tpc_cell_y = 0.17*0.5;
```

```
// Main switch for TPC distortion
const bool do_tpc_distortion = true;
@@ -244,10 +238,10 @@ void SvtX_Cells(int verbosity = 0)
PHG4CylinderCellTPCReco *svtx_cells = new PHG4CylinderCellTPCReco(n_maps_layer+n_intt_layer);
svtx_cells->Detector("SVTX");
svtx_cells->setDistortion(tpc_distortion);
- svtx_cells->setDiffusionT(0.0120);
- svtx_cells->setDiffusionL(0.0120);
- svtx_cells->setSmearRPhi(0.09); // additional smearing of cluster positions
- svtx_cells->setSmearZ(0.06); // additional smearing of cluster positions
+ svtx_cells->setDiffusionT(0.0130);
+ svtx_cells->setDiffusionL(0.0130);
+ svtx_cells->setSmearRPhi(0.10); // additional smearing of cloud positions wrt hits
+ svtx_cells->setSmearZ(0.09); // additional smearing of cloud positions wrt hits
svtx_cells->set_drift_velocity(6.0/1000.01);
svtx_cells->setHalfLength( 105.5 );
svtx_cells->setElectronsPerKeV(28);
@@ -382,11 +376,11 @@ void SvtX_Reco(int verbosity = 0)
```

```
PHG4TPCclusterizer* tpcclusterizer = new PHG4TPCclusterizer();
tpcclusterizer->Verbosity(0);
- tpcclusterizer->setEnergyCut(15/*adc*/);
+ tpcclusterizer->setEnergyCut(0/*15 adc*/);
tpcclusterizer->setRangeLayers(n_maps_layer+n_intt_layer,Max_si_layer);
- tpcclusterizer->setFitWindowSigmas(0.0150,0.0160); // should be changed when TPC cluster resolution changes
- tpcclusterizer->setFitWindowMax(4/*rphibins*/,3/*zbins*/);
- tpcclusterizer->setFitEnergyThreshold( 0.05 /*fraction*/ );
+ tpcclusterizer->setFitWindowSigmas(0.0160,0.0160); // should be changed when TPC cluster resolution changes
+ tpcclusterizer->setFitWindowMax(8/*rphibins*/,6/*zbins*/);
+ tpcclusterizer->setFitEnergyThreshold( 0.01 /*fraction*/ );
se->registerSubsystem( tpcclusterizer );
```

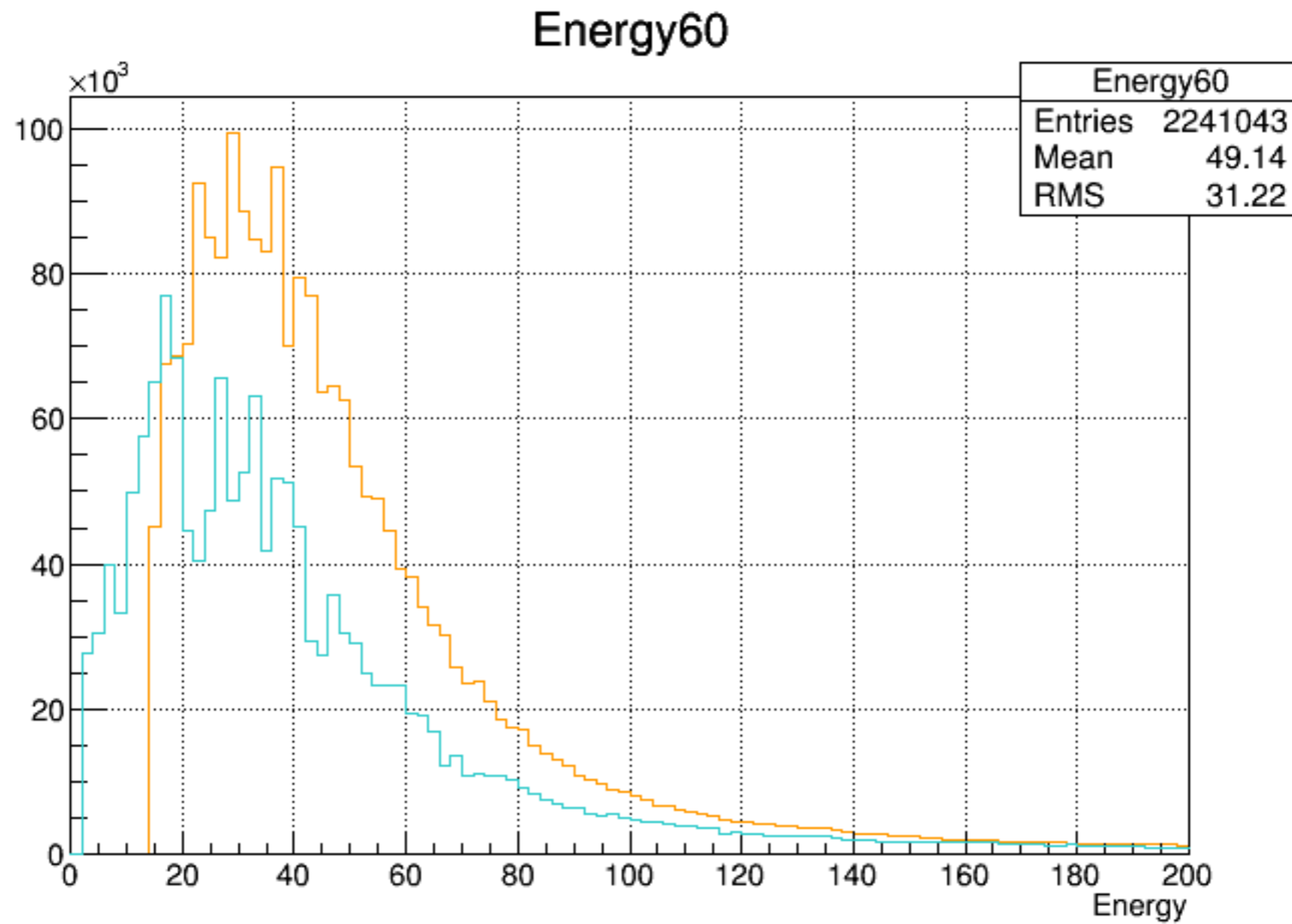
```
/*
```

Number of clusters per layer
for MAPS + INTT + TPC (TPC starts at 7)



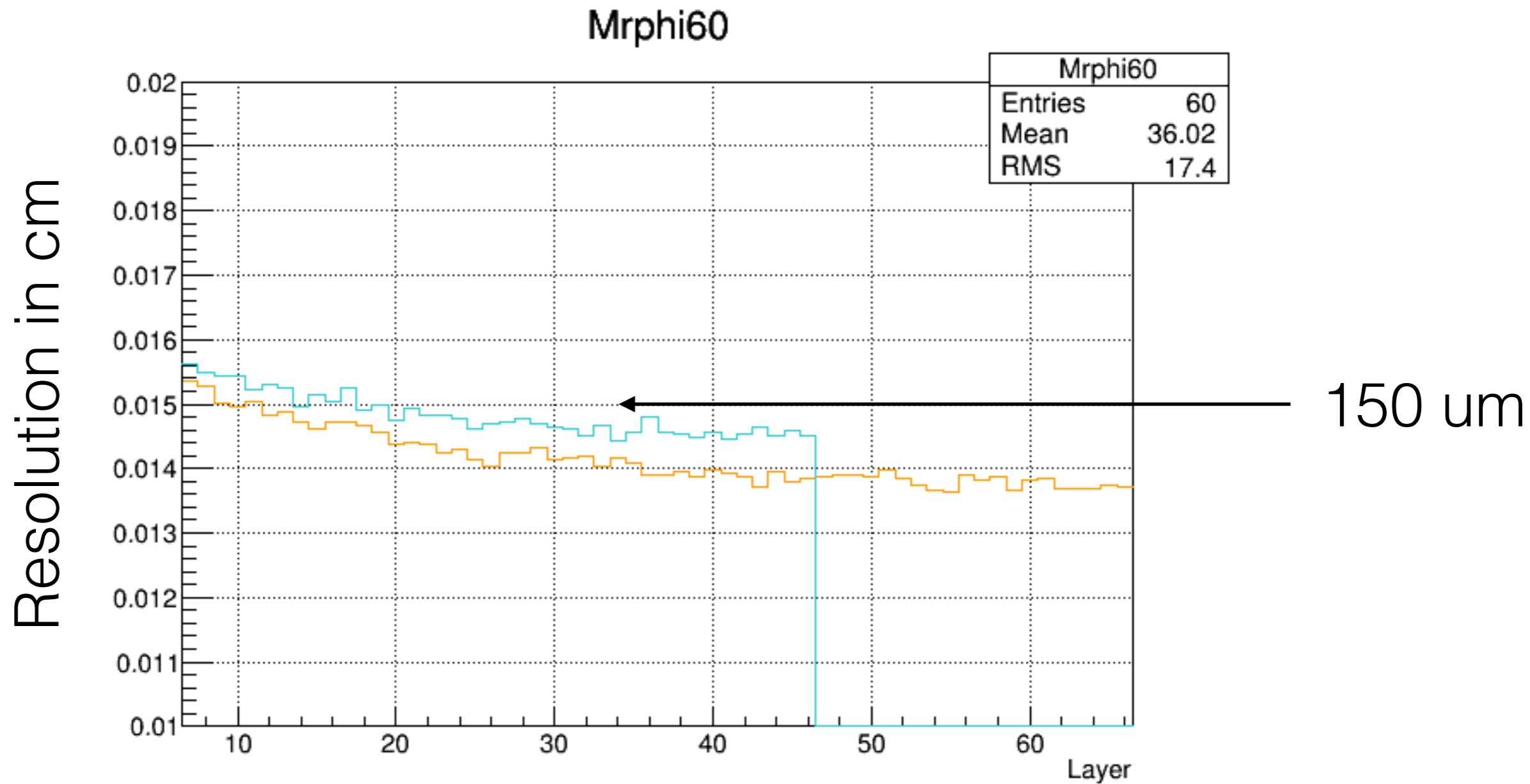
Muons at 4-5 GeV

Cluster Energy distribution



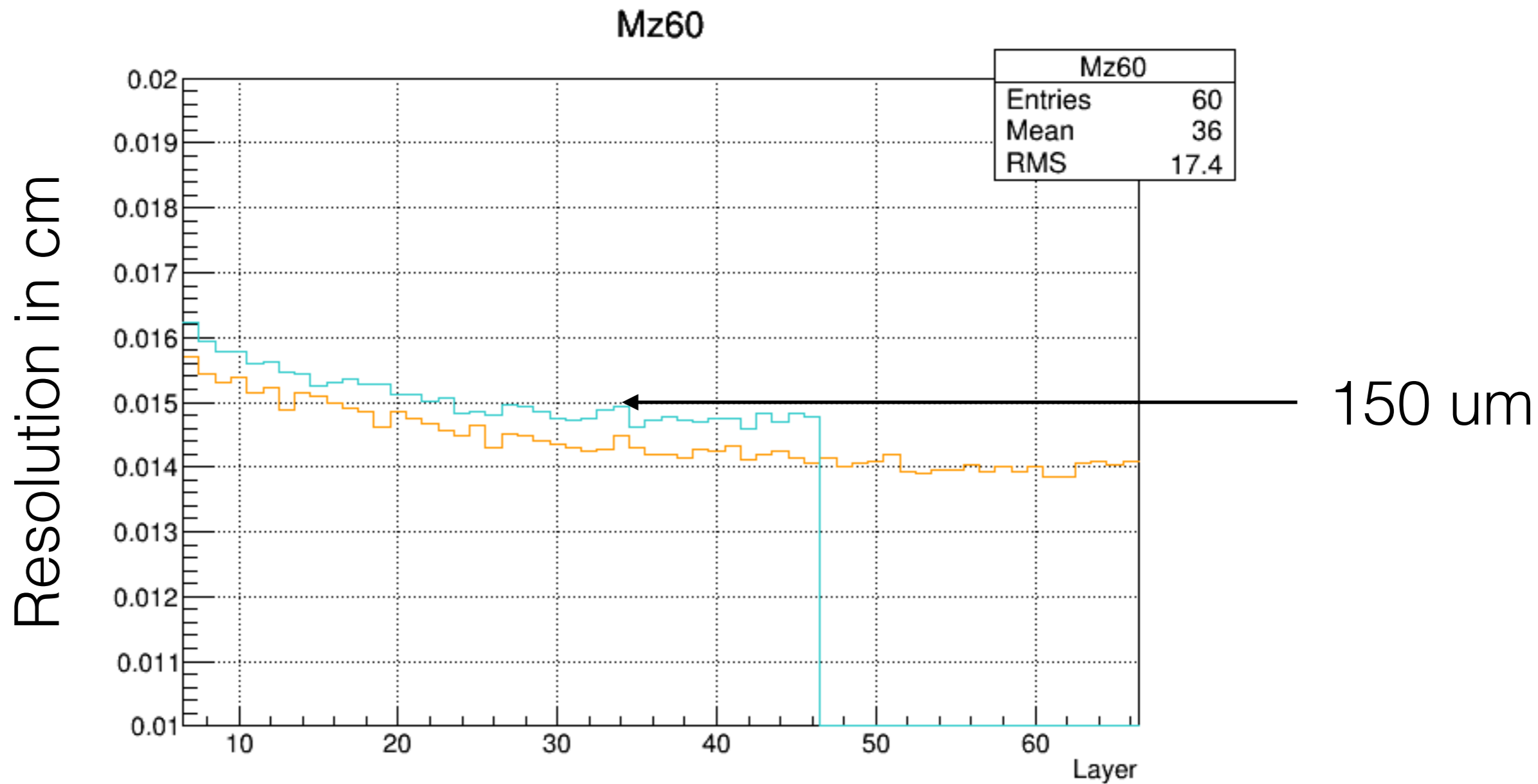
Muons at 4-5 GeV

TPC ClusterRPhi resolution as function of layer number (Sigma fit to drphi distribution)



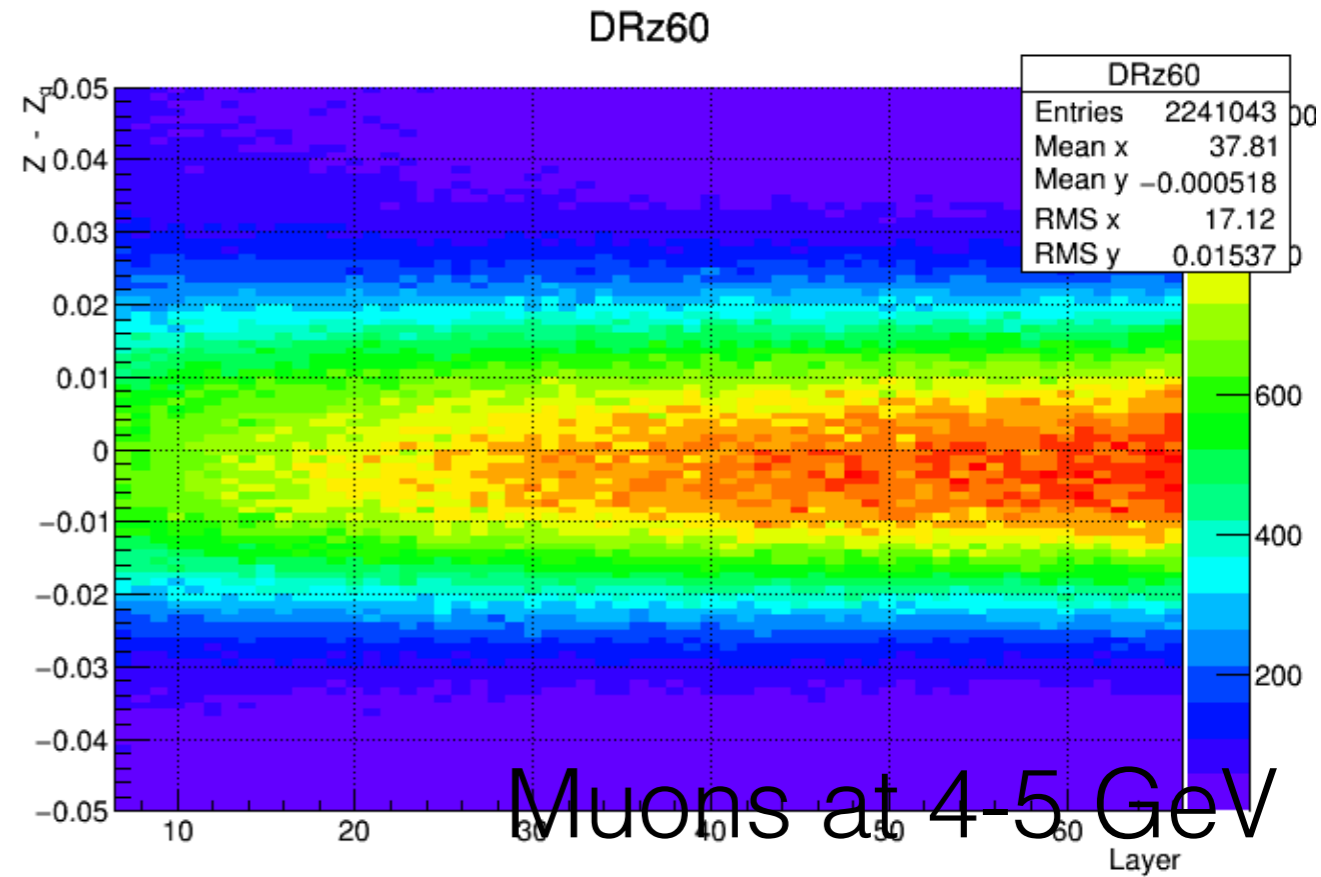
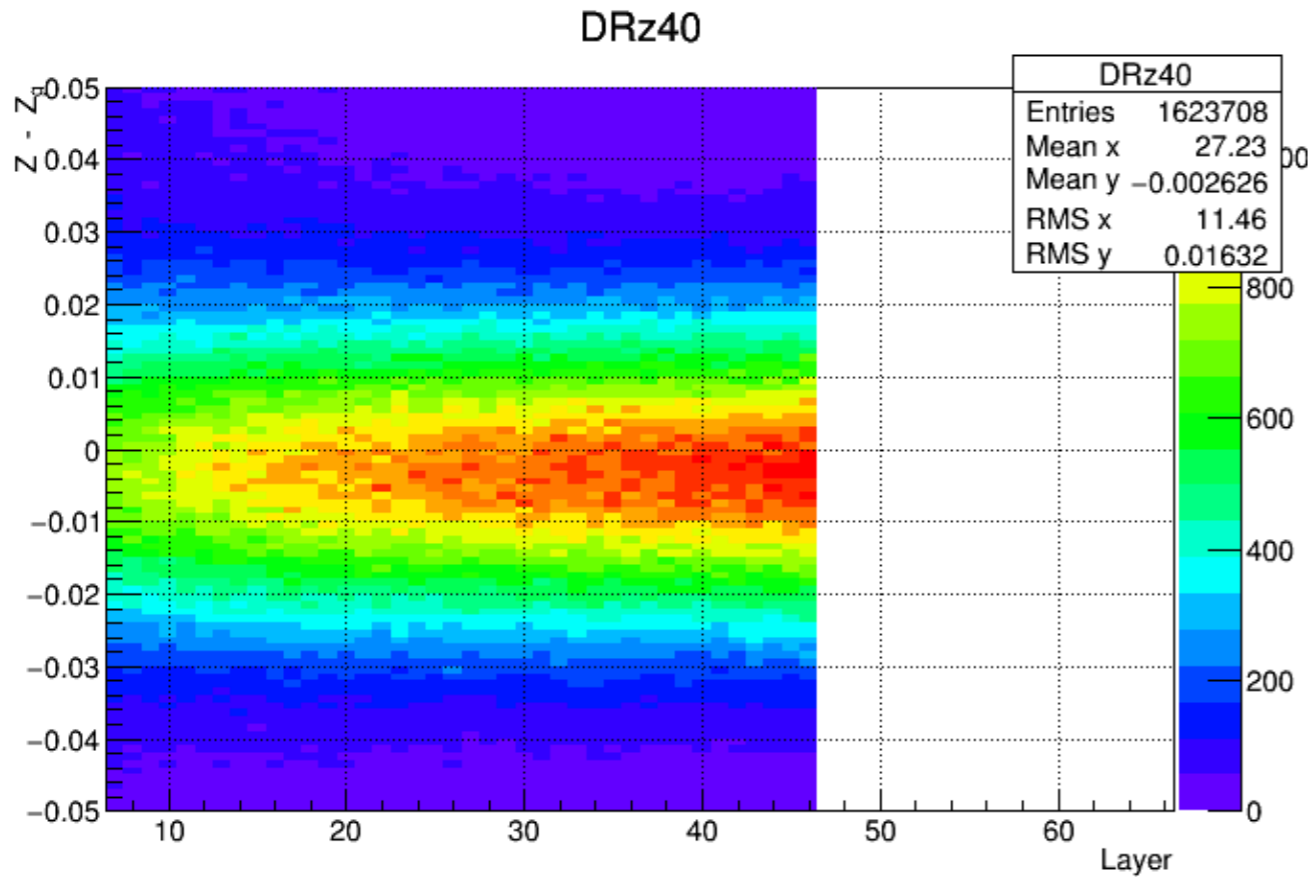
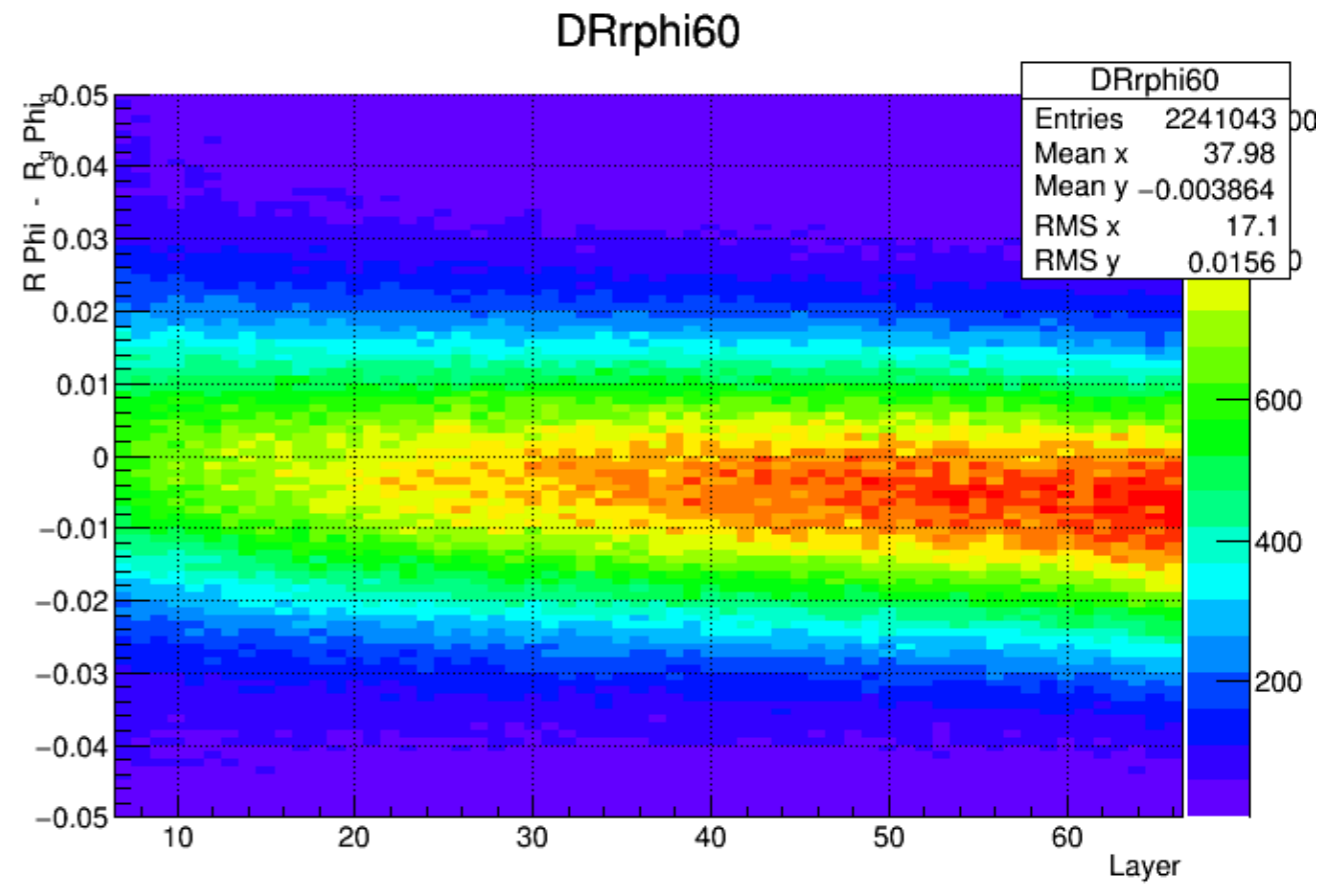
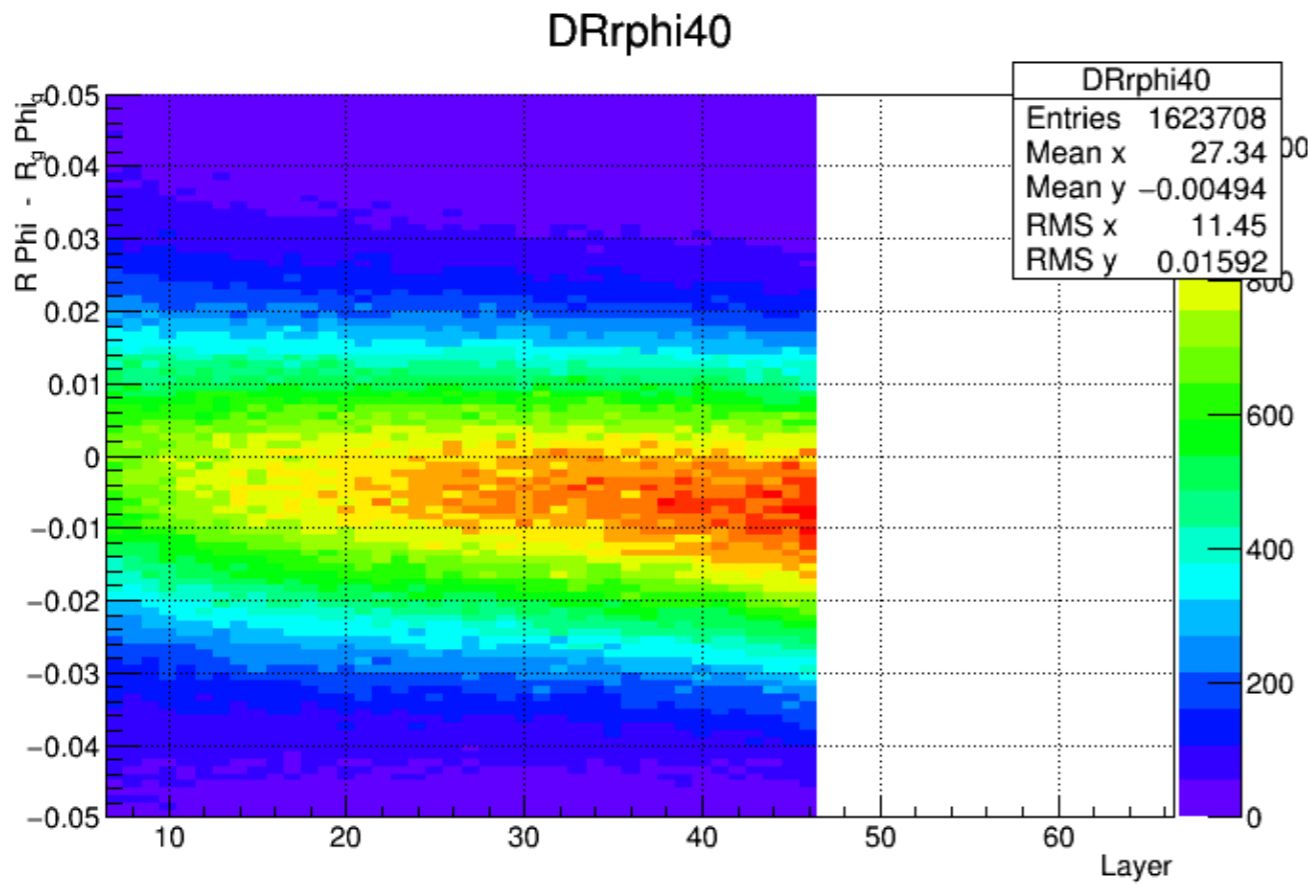
Muons at 4-5 GeV

TPC ClusterZ resolution as function of layer number (Sigma fit to dz distribution)



Muons at 4-5 GeV

(TPC Cluster X - Matched hit X) as function of layer



Muons at 4-5 GeV