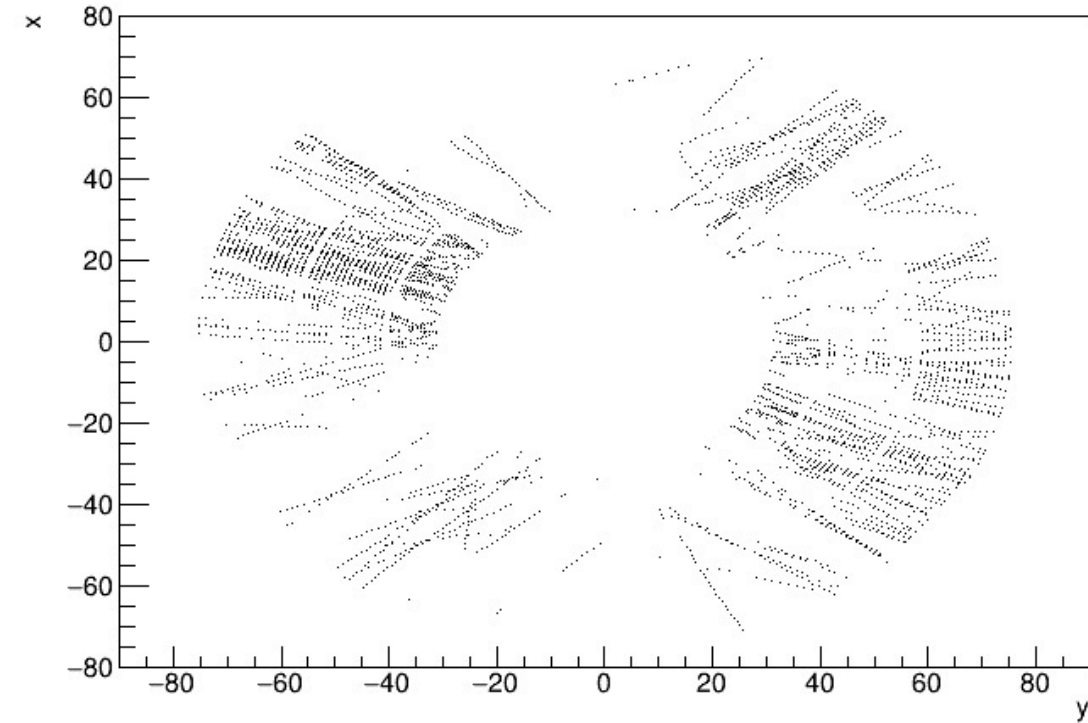
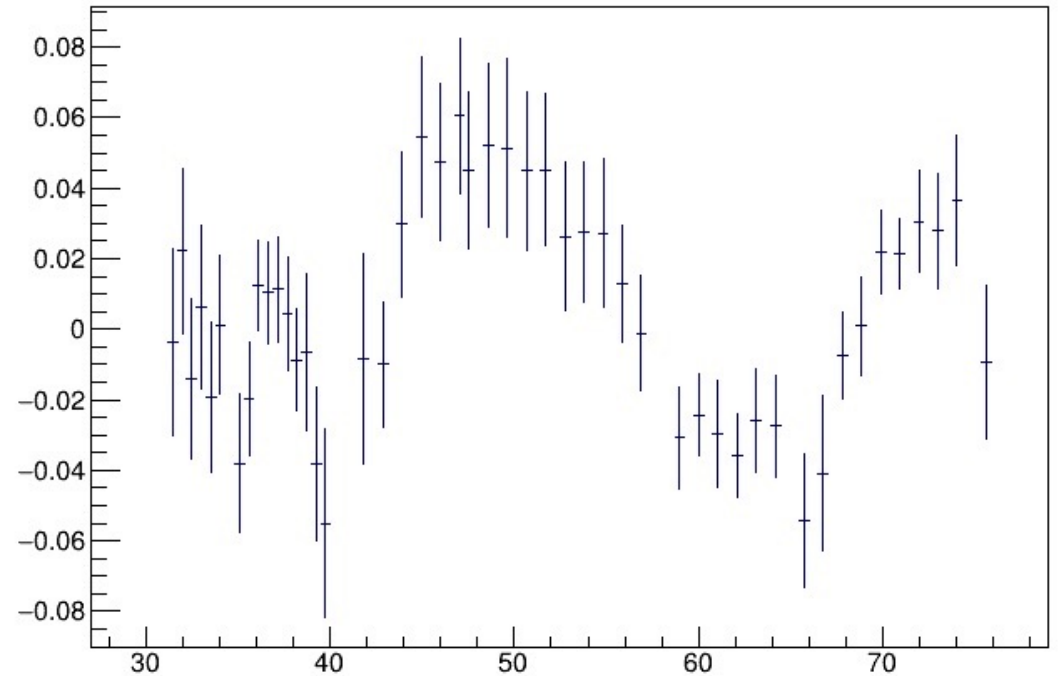


TPC Event unpacking and tracking

x:y



$r*\text{resphi}:r \{v_y>30 \&\& \text{abs}(r*\text{resphi})<1\}$



- Running TPC reco (clustering + CASeeding) on Chris's Cosmic events
 - CA Seeder seems to be reasonably efficient
 - TPC Unpacker takes 20sec / Event...
 - Residuals shown for tracks with more than 30 hits (no matching between halves)
- Next: adding MVTX and INTT unpackers....